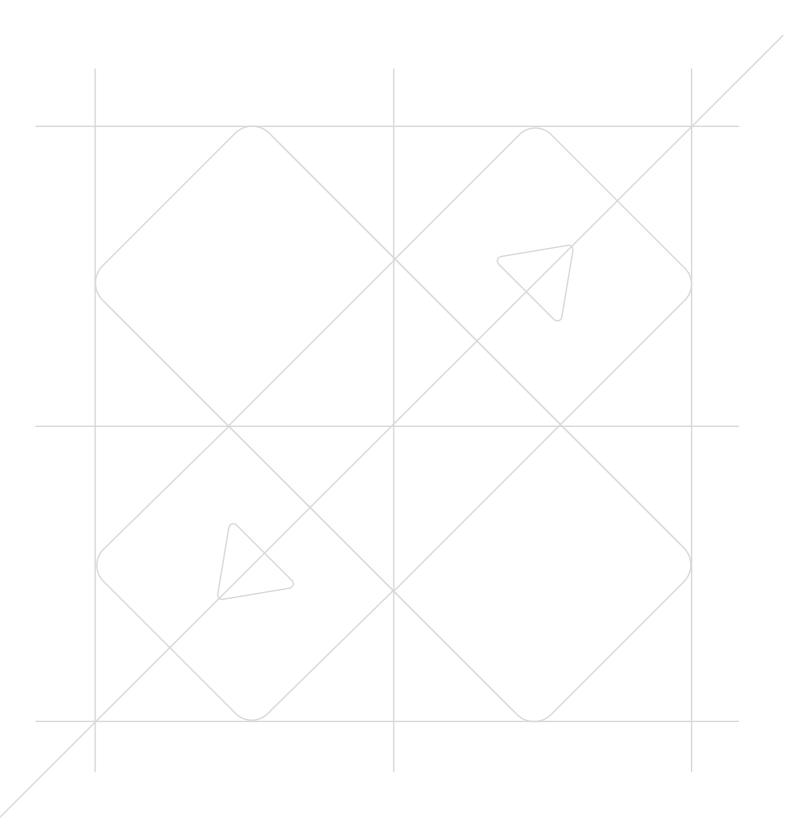


THE CONCEPT

The "D-Pad" has been a staple feature in almost every games console since the release of Donkey Kong back in 1981. It's instantly recognisable to any gamer. The up and down on the D-Pad have been included to represent both the winners and the losers of a duel.



THE TYPOGRAPHY

The Duel logotype is a custom typeface created specifically for Duel. We created a futuristic typeface that includes a deconstructed "D" for "Duel" removing a single square section to represent a pixel, a subtle throwback to where gaming originated, in the old 8bit pixel format.

Headings Typeface

ALTERNATE GOTHIC NO1 D

Copy Typeface

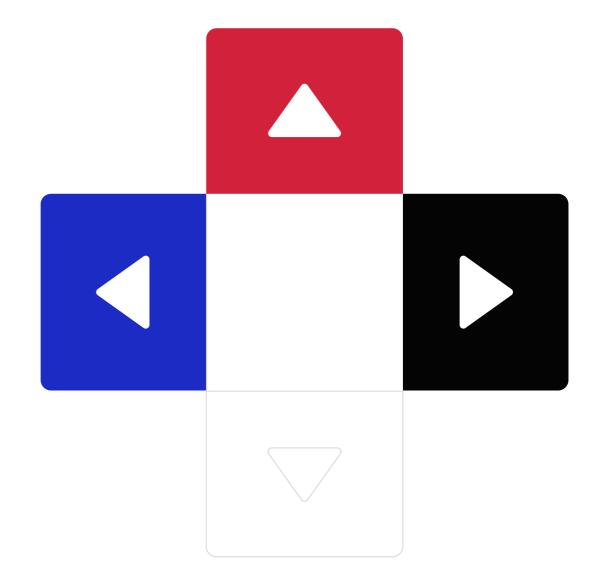
Abel Regular



THE COLOURS

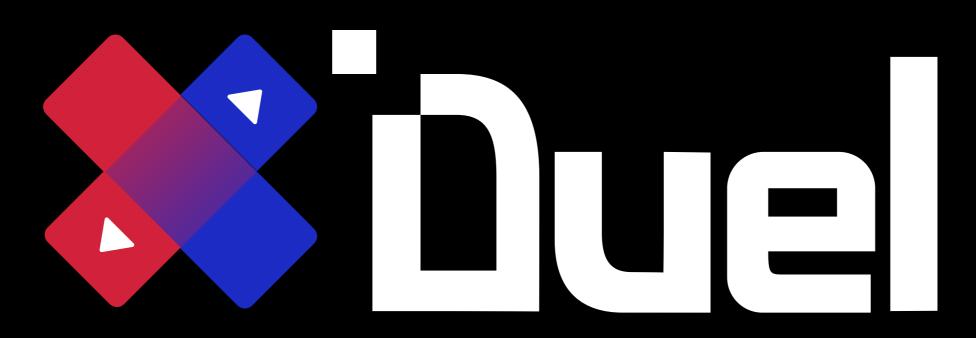
The colours we went for in the end were bold and memorable, a strong brand requires a strong colour pallete, We went for bold colours reminiscent of logos through-out gaming history, bold blues and reds feature heavily through-out the games industry from the old days of the Nes, Sega Master System and Commodore 64. There are to be used sparingly and tactfully.

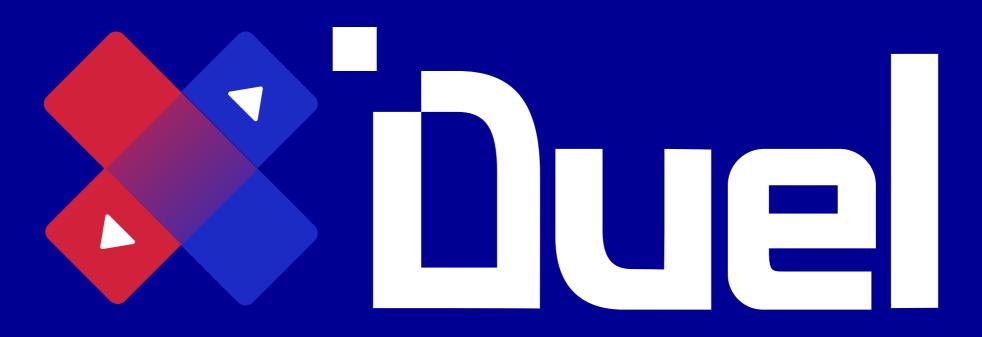
#1D2BC5 #D2223B #040404



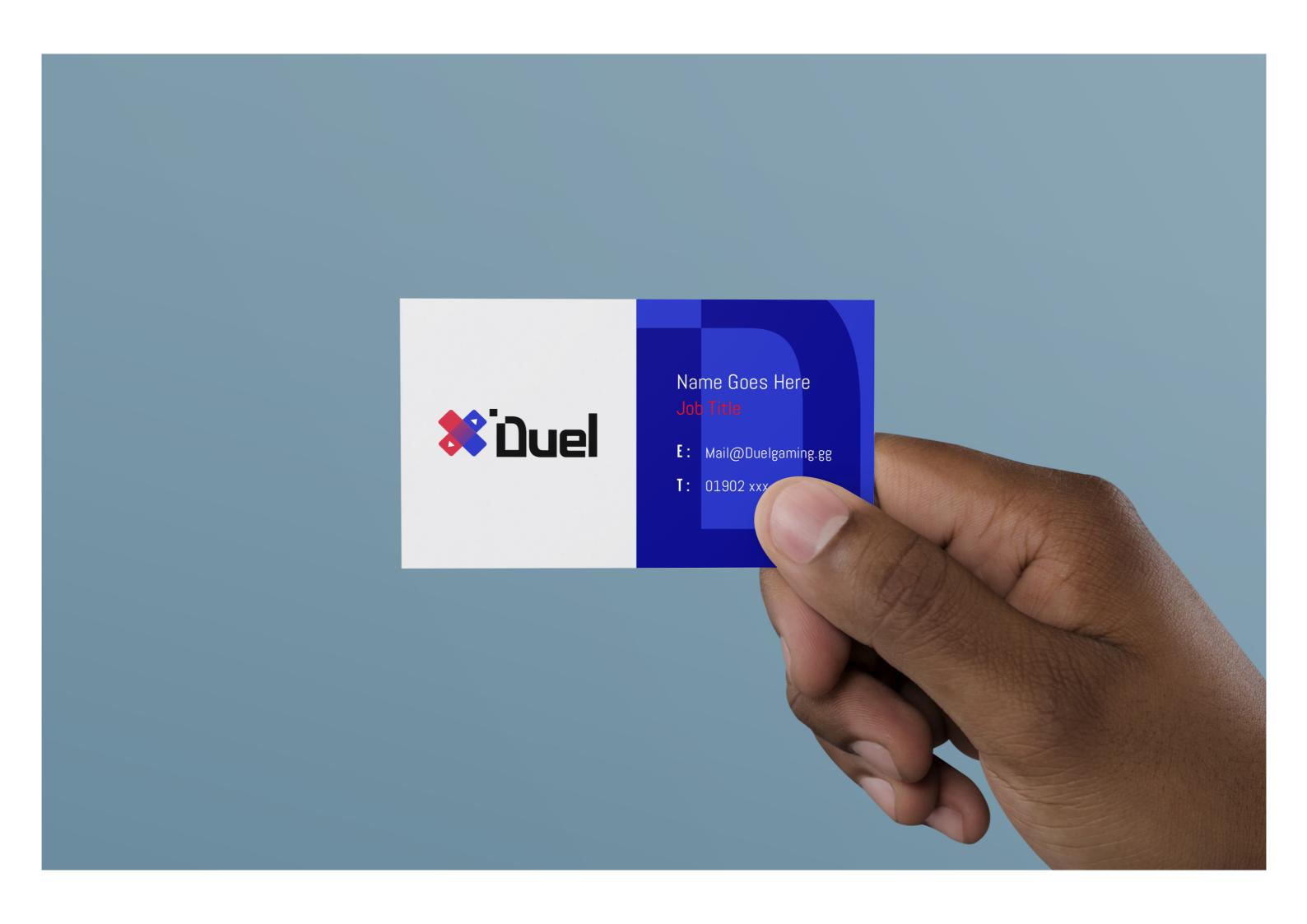


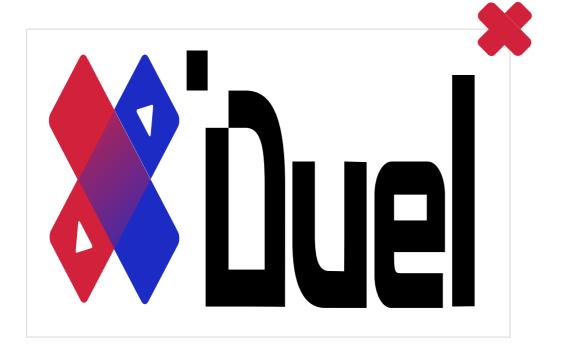




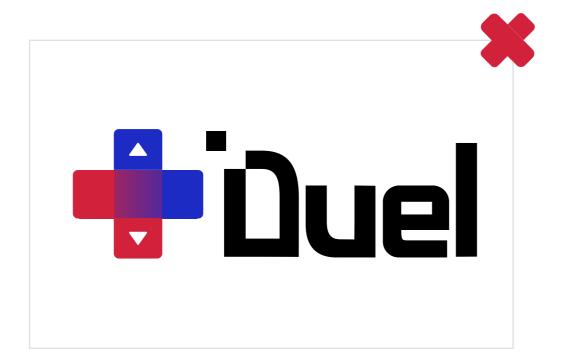




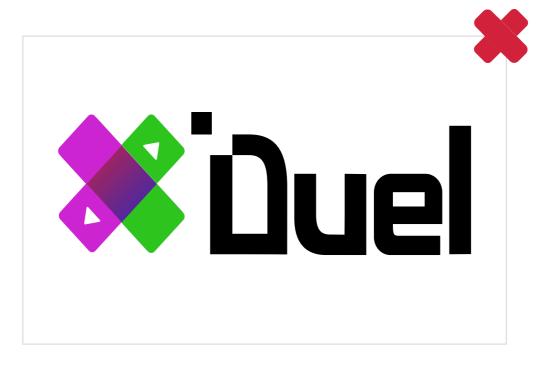




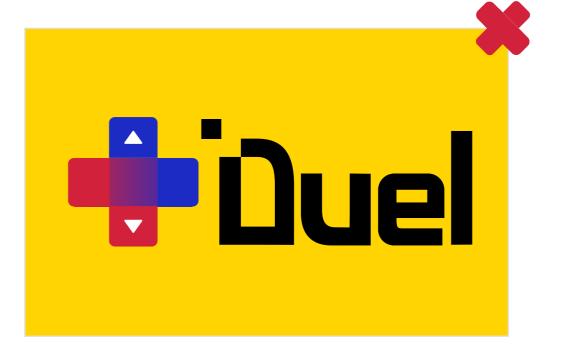
Do not stretch or warp this logo, it must at all times remain within the original aspect ratio.



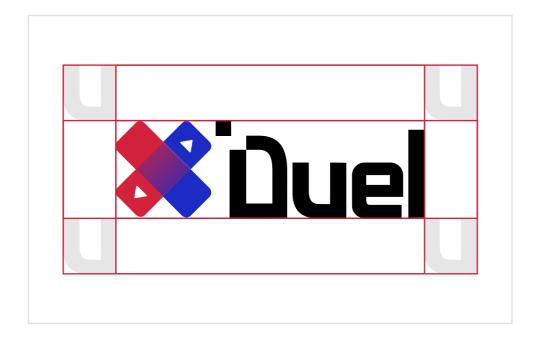
Do not rotate or alter the dimensions of the icon, this will become synonymous with the Duel brand, keeping the icon tilt will insert personality and flair.



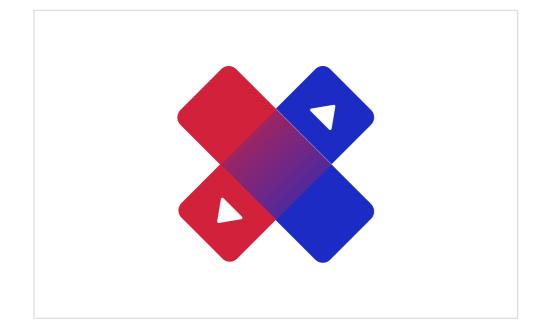
Do not alter the brand colours, to remain recognisable this brand must always be seen in it's originally chosen colours.



Do not use the black text varient on colour backgrounds, or dark backgrounds, wherever possible use the white variation for this.



DO leave a Duel "u" sized space between the logo and any other element, this ensures nothing tarnishes the brand and lets the logo stand out in any situation.



DO use the D-Pad logo mark on it's own wherever the full logo is not deemed appropriate, however, whenever possible the full logo should be used.

